MINUTES Study Abroad Committee Friday, October 8, 2021 9:00am – 10am

https://santarosa-edu.zoom.us/j/96567403903

Michelle Booher-Poogi, Rima DasGupta, Margaret Grayson, Katy Jamshidi, Kerry Loewen (co-chair), Kirsten Swinstrom, Ethan Wilde (faculty co-chair), Kent Wisniewski, Michael Vu (studentlife@santarosa.edu)

Торіс	Notes	Presenter
Minutes	9/10/21 Approved by the committee	
Introductions	Introductions to new admin member Michelle, Director of Student outreach, onboarding and the International Student Program.	Kerry
NCSAC Update	Florence spring update. Recruiting is going well. We have over 30 students from SRJC and we have 14 from DVC. They have another month to get their numbers up above 20 for a total of 50 students. We're just really trying to get things going and trying to support the faculty wherever possible.	Kerry
Future Trips	We received the contract for Ireland, for Jessica and Tony. And I have approval from Kate Jolley. Ireland has gone from level two to level four with COVID. And so we hope that that'll come back down before departure.	Kerry
Faculty recruiting — summer '23	Summer applications will be due on November 29 at noon with interviews on December 10 th at our regular meeting. A draft application will be sent out to the entire committee to get feedback with a week turnaround for committee members to respond.	Kerry/Ethan
Gilman Scholarship	I gave a workshop for the Gilman Scholarship, because we just had not had students be successful in the past. We've had three that applied this year and I'm really hopeful. FYI, Gilman will not fund scholarships at level three or above. The level would need to drop to level two by the first week of January.	Kerry
	Meeting adjourned at 9:30 am.	Kerry

Committee Function: Advise the District in matters regarding curriculum, location and faculty selection for semester-length and summer study abroad programs. Lead faculty and student recruitment efforts. Plan and implement a long-range vision for study abroad opportunities for SRJC students, faculty and community.